ARTS & ENTERTAINMENT TECHNOLOGIES

In OnRamps' Arts & Entertainment Technologies course, if you can dream it—you can create it!

Explore topics like graphic, video game, and sound design; mobile media app creation; and podcasting by creating your own products using industry-standard tools and software. Don't have any experience with programming or design? Or, eager to learn more? We've got you! You'll work together with your peers and teacher to develop and refine your 21st century skills in digital media—no prior knowledge required.

"It teaches you things that you could actually use, like Photoshop and Adobe, in a fun and hands-on way. You get fun projects if you're looking for a challenge and willing to put in effort in those projects."

- Former OnRamps AET Student

✓ Experience how the design sector works through team-oriented collaboration and creative, immersive projects.

✓ Develop college-level skills in time management, collaboration, leadership, and self-motivation.

✓ Explore your interests and follow your curiosity while learning new software.

✓ Earn transferable college credit and build skills for success in college and a career.

According to the U.S. Bureau of Labor Statistics, **employment in arts and design occupations is projected to grow over the next decade** to meet increasing demand for "animation and visual effects… as well as to help create visually appealing and effective layouts of websites and other media platforms."

TRANSFERABILITY

UT Course Code: AET 304

3 College Credits

PRE-REQUISITES

None (Graphic Design recommended)

No test or application required to enroll

QUESTIONS? Learn more at onramps.utexas.edu or speak to your counselor!